Hivemind Sword

How to Install ?

Singleplayer :

1) Open OpenIV
2) Go to: update\x64\dlcpacks\patchday2ng\dlc.rpf\x64\models\cdimages\weapons.rpf
3) Drag and Drop the YDR and YTD files into the weapons.rpf

FiveM :

1) Open your FXServer Files
2) Go to server resources and make a custom resource called 'Hivemind'.
3) Create a stream folder inside Hivemind and drag and drop the YDR and YTD files into it.
4) Create a blank lua file called __resource.lua and put inside Hivemind folder.
5) Start the Hivemind resource from your server.cfg